

Adobe Illustrator: Beginner to Pro

GoSkills online course syllabus

Skill level Lessons Accredited by

Beginner 45

Pre-requisites Versions supported Video duration

CPD

5h 32m

No prior experience needed 2024

Estimated study time Instructor
22h Eric Vasquez

Getting Started

Creating a New Document
Creating a New Document (Presets, standard sizes, etc)

Setting Up Your Workspace
Setting up your Workspace (Customizing the layout)

Working with Artboards
Using Artboards and how to re-arrange them

Selection Tools

4 Selection Basics
Selection and Direct Selection Tools

5 Complex Selections
Group Selection Tool and Magic Wand Tool

Working with Shapes

Basic Shape Tools
Creating Basic Shapes (Fill and stroke)

7	Shape Builder Tool Using the Shape Builder Tool
8	Transforming Shapes Using the transform tools to scale, rotate, and modify shapes. Pro Tip: Rotating Shapes Around a Point
9	Warping and Distorting Shapes Distorting and Warping Shapes
10	Aligning Tool Working with the Align Tools
	Pathfinder Tool
11	Working with the Pathfinder Tools
11 raw	Working with the Pathfinder Tools ing Tools
11 raw 12	
11 raw 12 13	ing Tools Using The Pen Tool
11 raw 12 13	ing Tools Using The Pen Tool Using the regular Pen Tool. Pro Tip: How to adjust anchor points and curves. Using the Curvature Pen Tool

Working with Brushes - Part 1

Working with Brushes - Part 2

Using Brushes in Illustrator, Creating and using custom brushes

Using Brushes in Illustrator, a closer look at the Bristle Brush and the Pattern Brush

18	Creating More Complex Shapes Covers some advanced techniques with the Pen Tool			
19	Using Symmetry Mode Advanced techniques using Symmetry Mode with the Pen Tool			
20	Using Image Trace How to get results with the Image Trace feature			
21	Using Masks in Illustrator Using Masks in Illustrator			
Colors, Swatches, and Patterns				
22	Colors and Swatches Covers using fill colors, stroke colors, gradients, and swatches			
23	Opacity and Blending Modes How to use Blending Modes			
24	Patterns and Symbols Creating patterns and symbols			
25	Text-to-Vector Generator Using the Text-to-Vector Generator			
Working with Type				
26	Working With Type Character and Paragraph Panel Overview			
27	Fine Tuning Your Type			

Outlining and Expanding Type

adjusting text

Converting text to shapes to modify points and customize the text further Manually customizing outlined text

Kerning, line spacing, and adjusting the type alignment. Pro Tip: Handy keyboard shortcuts for

29	Changing Colors with Outlined Type
23	Changing colors in outlined type

- Text Wrapping
 Wrapping type in text boxes and around shapes
- 31 Distorting Type
 Warping and distorting type
- 22 Layer Styles

 Layer Styles that will give your text a more custom look

Advanced Tips

- Working with the Blend Tool

 How to use the Blend Tool with text and shapes. Pro Tip: Create 3D shadows
- Working Faster with Graphic Styles

 How to save time with re-usable Graphic Styles for text and shapes
- Working with 3D

 Covers the 3D panel and how it can be used to add depth and dimension

Logo Project

- 36 Logo Design Process
 My design process for creating a logo
- Idea Generation Part 1
 Create 3-5 different logos using the tools and techniques that have been covered throughout the course
- Idea Generation Part 2

 Create 3-5 different logos using the tools and techniques that have been covered throughout the course

39	Customizing Your Logo Distorting, warping, and making other customizations to your logos to set them apart
	Distorting, warping, and making other customizations to your logos to set them apart

- Color Your Logo
 Coloring the logo design
- 41 Color Variations

 Three ways to recolor your logo design
- 42 Finalizing Your Logo
 Simplifying the logo design (expanding and simplifying colors, etc.)
- 43 Mockup Generator

 Working with the new Mockup Generator in Illustrator
- Applying Your Logo to a Mockup

 Applying the final logo to some mockups
- 45 Saving Your Logos and Colors
 Save and export all of your artwork files

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