

Introduction to JavaScript

GoSkills online course syllabus

Monday, September 15, 2025

Skill level

Beginner

Lessons

40

Accredited by

CPD

Pre-requisites

None

Video duration

2h 41m

Estimated study time

20h for all materials

Instructor

John Elder

Course Introduction

1

Setting Up a Development Environment

Set up the tools you need to use JavaScript.

2

Where to Use JavaScript

Where does JavaScript go? Putting JavaScript tags in the HTML head, vs body, vs external files.

3

Syntax

What does JavaScript code look like?

4

Output

Learn several ways to output data to the screen with JavaScript.

Basic JavaScript

5

Statements and Comments

Understanding the instructions that are executed by the web browser, and learning how to comment code.

6

Variables

How to store data in variables in JavaScript.

7

Assignment Operators

How to assign values to a variable, and do basic math assignment.

- 8 Arithmetic Operators
How to add, subtract, multiply, and divide with JavaScript. We'll also look at the modulus, incrementing and decrementing.
- 9 Comparison and Logic Operators
How to compare two or more variables and test with logic (and, or, not).
- 10 Strings, Numbers, and Boolean Data Types
Understanding the difference between strings and numbers; and understanding Boolean data types.
- 11 Arrays
What are arrays, and how does JavaScript use them?

Intermediate JavaScript

- 12 Objects
What are objects, and how does JavaScript use them?
- 13 Functions
Implementing and invoking blocks of code with functions.
- 14 If and If/Else and If/Else If Statements
Understanding conditional statements using If, If Else, and If Else If statements.
- 15 Switch
Understanding conditional statements using switch.
- 16 For Loops
Looping through things using For loops.
- 17 While Loops
Looping through things using While loops.
- 18 Intro to JSON
Introduction to JSON and why it is important.

Using JavaScript For The Web

19 A Short HTML/CSS Primer
JavaScript works with HTML and CSS, let's do a quick refresher video on HTML and CSS.

20 Intro to the HTML DOM
What is the DOM and why is it important?

21 DOM Methods and Properties
What are the actions you can perform on HTML elements and what properties can you get and set?

22 Dom Document Objects
Finding, changing, adding, and deleting elements.

23 Finding Dom Elements
Finding elements by ID, by tag name, by class name, by CSS selectors, and by collections.

24 Changing HTML Output, Content, and Attributes
How to change HTML output, content, and attributes with JavaScript.

25 Changing CSS
How to change your CSS with JavaScript.

26 Understanding Events
What is an event, and what can you do with it?

27 Event Listeners
What are event listeners, and how to listen for event handlers.

28 Navigating DOM Nodes
What is a DOM node and how do you navigate them.

29 Creating New Nodes
Adding new nodes on the fly with JavaScript.

30 The Node List
How to retrieve an array-like collection of nodes.

31 Form Validating
How to validate an HTML fill-out form with JavaScript.

32 Introduction to jQuery

What is jQuery, and why is it important?

AJAX

33 What Is AJAX

What is AJAX and what is it used for?

34 AJAX Requests - GET or POST?

What's the difference between GET and POST and when should you use them?

35 AJAX Response

How to handle an AJAX response.

Building a Math Flashcard App

36 Putting It All Together - What We'll Build

Introduction to building a simple math flashcard app with JavaScript and Ajax.

37 Create the Fill-Out Form

Let's create a fill-out form to enter our answers.

38 Checking for Numbers

Let's make sure the user entered a number!

39 Output the Result

How to output the answers to the screen.

40 Finishing Up

Create pages for Subtraction, Multiplication, and Division and finish the app.

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