Solution

# Scrum6.02 Sprint Planning Part 2

A size using each of the three reference sizes is shown. Only use one of the sizing methods in the Sprint Planning meeting – which the Scrum Master and Scrum Team prefer.

1. Since it is the same amount of work the relative size is:

T-shirt: Medium, Doubles sequence: 4, Fibonacci: 5

1. Since it is more work, the relative size increases:

T-shirt: Large, Doubles sequence: 8, Fibonacci: 13

1. Although easy work that can be done by anyone, there is seven to eight times work than the reference:

T-shirt: XX-large Doubles sequence: 32 Fibonacci: 34

1. No estimate is made. Get clarification from the Product Owner before proceeding.
2. Even though you would not be able to do the story, the relative size is the same as the reference:

T-shirt: Medium Doubles sequence: 4 Fibonacci: 5

1. Estimate the relative size based upon how big the story is from your standpoint. If others disagree, that will be a point of discussion for the team. To you it is a smaller story.

T-Shirt: Small Doubles sequence: 2 Fibonacci: 2 or 3

1. This should be treated as an Epic and divided into Chapter Stories. A good rule of thumb is that an Epic is anything ten times bigger than the reference;

T-Shirt: Too big Doubles sequence: 64 Fibonacci: 55 or 89

1. My approach in this is to try to take a “middle” option. I don’t select the optimistic of just one day – and therefore the same size as the reference, but I don’t choose the pessimistic and assume a week of effort, rather I go with about two or three days of work. Ultimately, this is a judgement call.

T-shirt: Large Doubles sequence: 8 or 16 Fibonacci: 13

a